

2013 - YOUTH TRACK & FIELD DETAILS

REGISTRATION: May 6 - June 2 / Monday - Friday / 8:00 a.m. - 5:00 p.m.

Register in person, by mail* or ONLINE at rectrac.cstx.gov

* If mailed, your entry form must be postmarked by Wednesday, May 29th, 2013.

* Send entry form to: College Station PARD, Attn: Basketball, 1000 Krenek Tap Road, College Station, TX, 77840.

* Being a resident of College Station is not a requirement to participate.

Registration forms must be accompanied with the entry fee.

FEE: \$60 per player - payment can be made with, visa, master card, discover, cash or a check

made payable to the City of College Station. Player's team shirt is included with the entry fee. Kids can pay

with PARK BUCKS for the registration, but not additional items.

AGE LIMIT: Children born from 1995 - 2007

SEASON: Practices begin June 3. Participant will have the opportunity to compete in Meets. The season will go

until July 11th.

LOCATION: All practices will be at A&M Consolidated High School. For a map of CSISD facilities: click this link CSISD

school map, or visit cstx.gov/sports.

PRACTICE TIMES: 12 -18 years old will practice 9:00am - 10:30am / 6 - 11 years old will practice 10:30am - 12:00pm. All

practices are Monday - Thursday.

UNIFORM: T-shirts are provided for all participants at no additional cost.

TEAM COACH: Shawn Schroeder is the Head Coach. sschroeder@csisd.org

PURPOSE: Improve running form, speed, and introduce and work with athletes in field events.

MEETS: Athletes will have multiple opportunities to compete in meets, if they choose to. Athletes will pay individually

for meets.

IF YOU HAVE Your coach is the person to contact in most instances. Make sure that you get your coaches contact QUESTIONS:

information when they contact you. If you need our help call CS PARD at 979-764-3486 and we will try to

answer any questions.

WEBSITE: cstx.gov/sports

> If you have any questions, or are interested in helping make this a positive experience for your child, contact CS PARD at 979-764-3486.